

# Detecting Hardware Keyloggers

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# Who?

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# What?

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- ▶ Hardware Keylogger

- ▶ PS/2
- ▶ USB



- ▶ Hardware Keyloggers are undetectable by Software

„Visual inspection is the primary means of detecting hardware keyloggers, since there are no known methods of detecting them through software.“, [en.wikipedia.org](http://en.wikipedia.org), 26.09.10

- ▶ Talk: Detection of Hardware Keyloggers with Software ;)

# Why?

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- ▶ Less research on this topic
  - ▶ Few information
  - ▶ No practical way to detect HKL
- ▶ Because HKL are a threat
  - ▶ 2005 (GB): Sumitomo Bank
    - ▶ Attackers tried to steal 423 million USD
    - ▶ Multiple HKL were installed
  - ▶ How about your company?
- ▶ Solution to identify HKL in large enterprises
  - ▶ Visual inspection is impractical
  - ▶ Only possible via software

# Hardware Keylogger

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- ▶ Hardware Keylogger

- ▶ USB
- ▶ PS/2
- ▶ Keyboard Module
- ▶ Mini- / PCI card



- ▶ Installed between PC and Keyboard

- ▶ Records key strokes



- ▶ Captured data are retrieved

- ▶ Software
- ▶ Keyboard
  - ▶ Ghost typing
  - ▶ Flash drive
- ▶ Wi-Fi-Access
  - ▶ Email
  - ▶ TCP connect
- ▶ Bluetooth



# Hardware Keylogger

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## ▶ Features

- ▶ Up to 2 GB flash memory
- ▶ Encryption
- ▶ Password protection
- ▶ Timestamping
- ▶ Time use charts
- ▶ Search functions
- ▶ Upgradeable firmware

## ▶ Pricing

- ▶ PS/2: 32.00 USD
- ▶ USB: 58.00 USD

# Hardware Keylogger – The companies

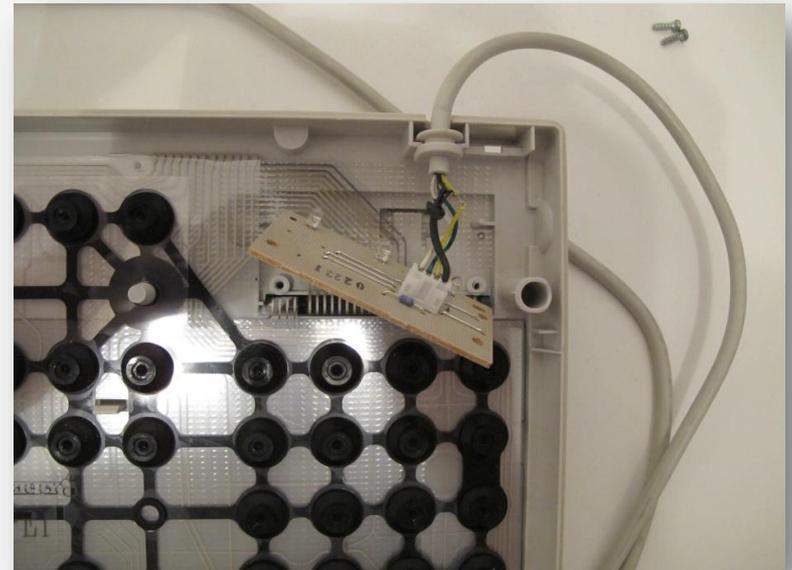
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- ▶ Big ones
  - ▶ KeyDemon, KeeLog, ... (PL)
  - ▶ KeyCarbon (US)
- ▶ Most companies rebrand KeyDemon
  - ▶ KeyCobra
  - ▶ KeyLlama (once own products)
  - ▶ ...
- ▶ Also „famous“ (older products)
  - ▶ KEYKatcher (US)
  - ▶ KeyGhost (NZ)
  - ▶ KeyShark (DE)
- ▶ The others
  - ▶ WirelessKeylogger (UK)
  - ▶ Exotic Stuff (mostly CN)
  - ▶ Some Open Source Keylogger

# PS/2 – How does it work

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- ▶ Keyboard
  - ▶ Wire matrix
  - ▶ Microcontroller
  - ▶ Sends scancode (make/break)
  
- ▶ PC
  - ▶ Keyboard Controller (KBC)
    - ▶ 0x60: I/O-Buffer
    - ▶ 0x64: Status



# PS/2 – How does it work

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- ▶ Communication KBC <-> Keyboard
  - ▶ Obvious
    - ▶ Scancodes
  - ▶ Not that obvious ;)
    - ▶ Set LEDs
    - ▶ Choose scancode
    - ▶ Set repeat rate
    - ▶ Keyboard self-test / reset
    - ▶ Ping
    - ▶ ...

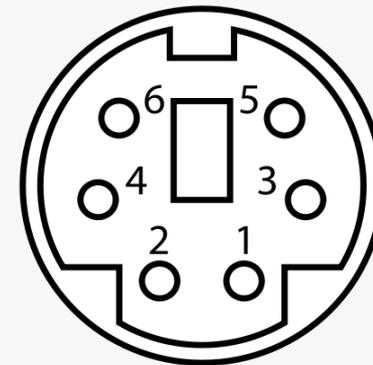
## Example (Ping)

KBC sends "ping" (0xEE) via 0x60  
KB sends "pong" (0xEE) to 0x60

# PS/2 – How does it work

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- ▶ PS/2 is a serial interface
- ▶ Communication
  - ▶ DATA
  - ▶ CLK
  - ▶ Bidirectional
  - ▶ Keyboard defines clock (30 – 50 ns)



1. DATA
2. -
3. GND
4. VCC
5. CLCK
6. -

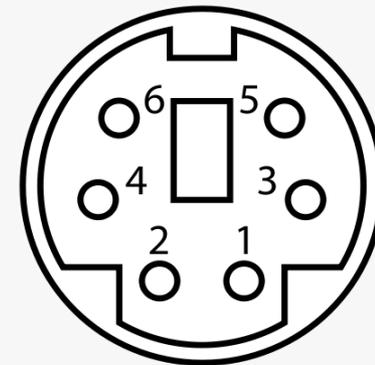
- ▶ Data frames
  - ▶ KB (11 bit): startbit, D0-D7 [data], odd parity, stopbit
  - ▶ KBC (12 bit): startbit, D0-D7 [data], odd parity, stopbit, ACK (KB)

# PS/2 – How does it work

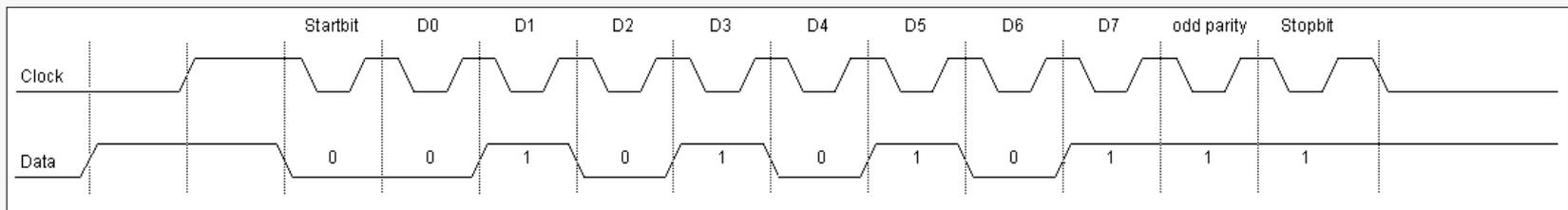
▶ PS/2 is a serial interface

▶ Communication

- ▶ DATA
- ▶ CLK
- ▶ Bidirectional
- ▶ Keyboard defines clock (30 – 50 ns)



1. DATA
2. -
3. GND
4. VCC
5. CLCK
6. -



# Detecting PS/2 Hardware Keylogger

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- ▶ Current measurement
  - ▶ Additional electronic components
- = Additional power consumption ;)
  - ▶ KeyDemon = 65 mA
  - ▶ KeyKatcher = 54 mA
- ▶ More current is drawn
- ▶ Cannot be measured by software

# Detecting PS/2 Hardware Keylogger

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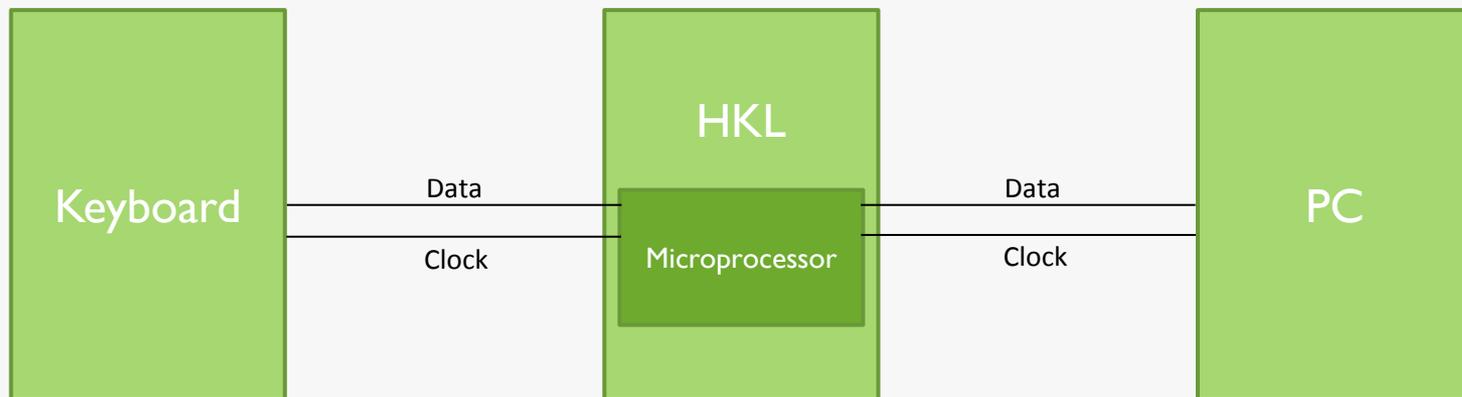
- ▶ Keylogger are password protected
  - ▶ Entered via Keyboard
  - ▶ Ghost typing
  - ▶ Shipped with default password
  - ▶ Password restore is complex
- ▶ Brute Force password
  - ▶ Via software
  - ▶ Check ghost typing

# Detecting PS/2 Hardware Keylogger

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## ▶ Problem

- ▶ Tested HKL don't tap the data line
- ▶ HKL are placed „inline“



- ▶ HKL knows the data flow
- ▶ KBC can't send fake keystrokes

# Detecting PS/2 Hardware Keylogger

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- ▶ However
  - ▶ Some KB commands (0x60) lead to fake key presses
  - ▶ Maybe keyboard response is interpreted...
- ▶ Brute Force password
  - ▶ Translation Table (KB command -> key press)
  - ▶ Brute Force attack via Software
- ▶ Practical?
  - ▶ Limited amount of chars (~10)
  - ▶ Not all passwords can be Brute Forced
  - ▶ Works for: KeyGhost, KEYKatcher (some)

# Detecting PS/2 Hardware Keylogger

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## Demo

# Detecting PS/2 Hardware Keylogger

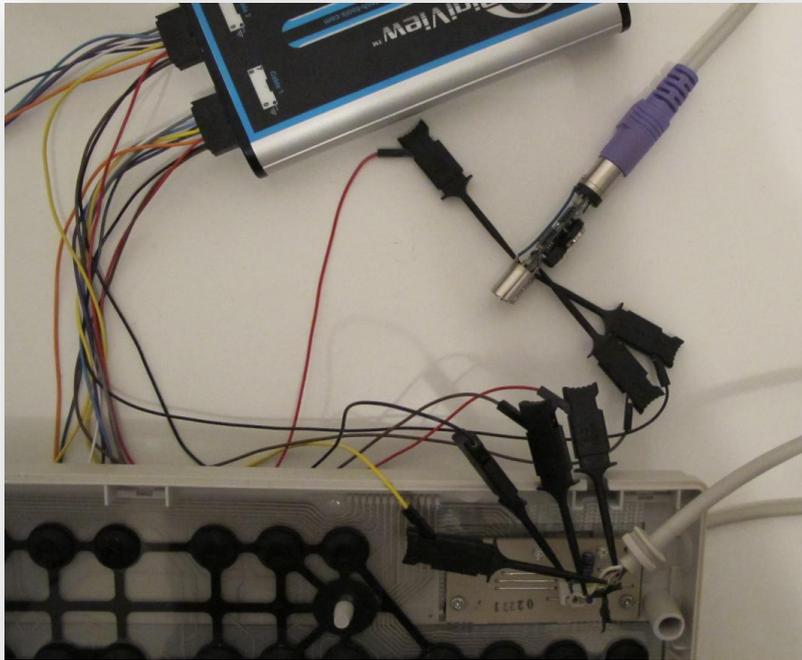
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- ▶ Changes on the line
  - ▶ HKL are placed „inline“
- ▶ HKL might change signals on the line
  - ▶ Different signals (data)
  - ▶ Own clock (30-50 ns)
  - ▶ Slight dislocation of data/clock signal
  - ▶ Maybe more... ;)

# Detecting PS/2 Hardware Keylogger

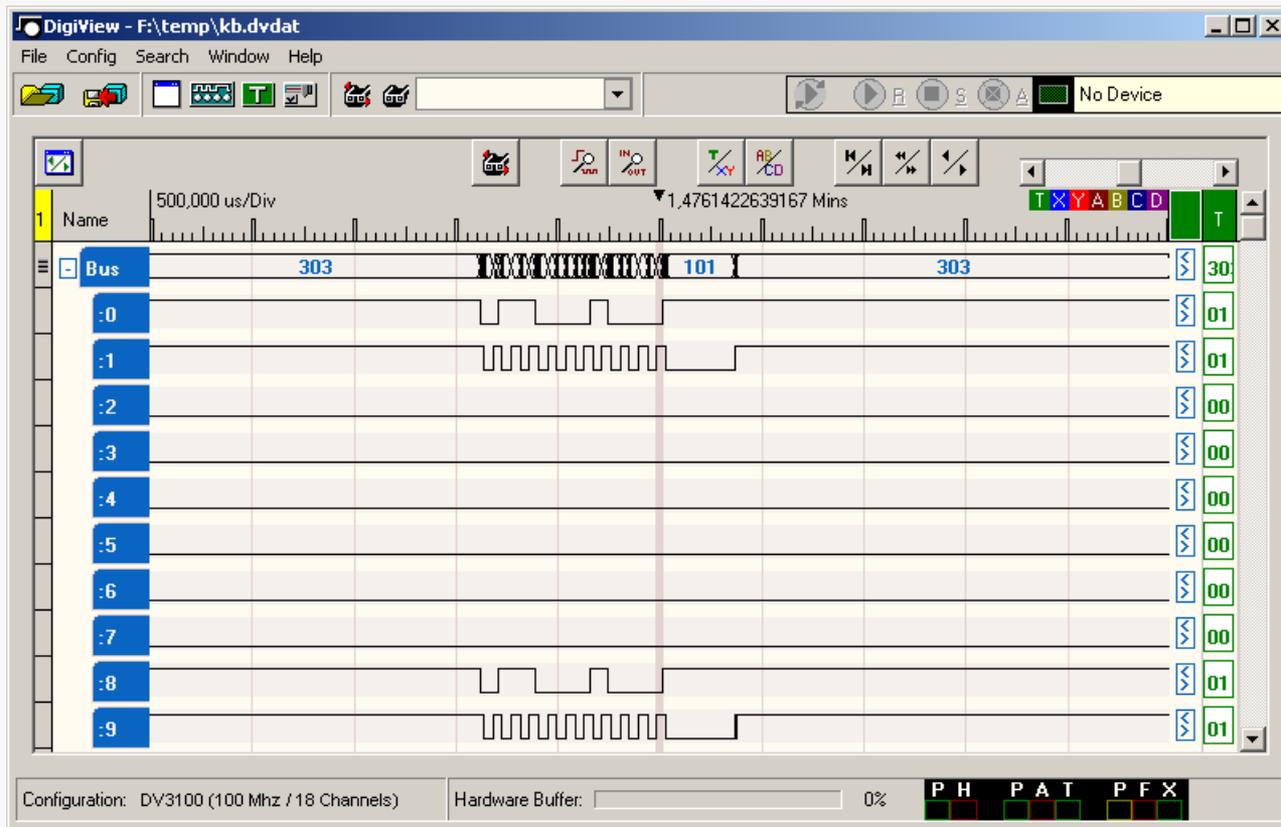
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- ▶ Analyze the data flow
  - ▶ Tap signal at the keyboard
  - ▶ Tap signal after the keylogger



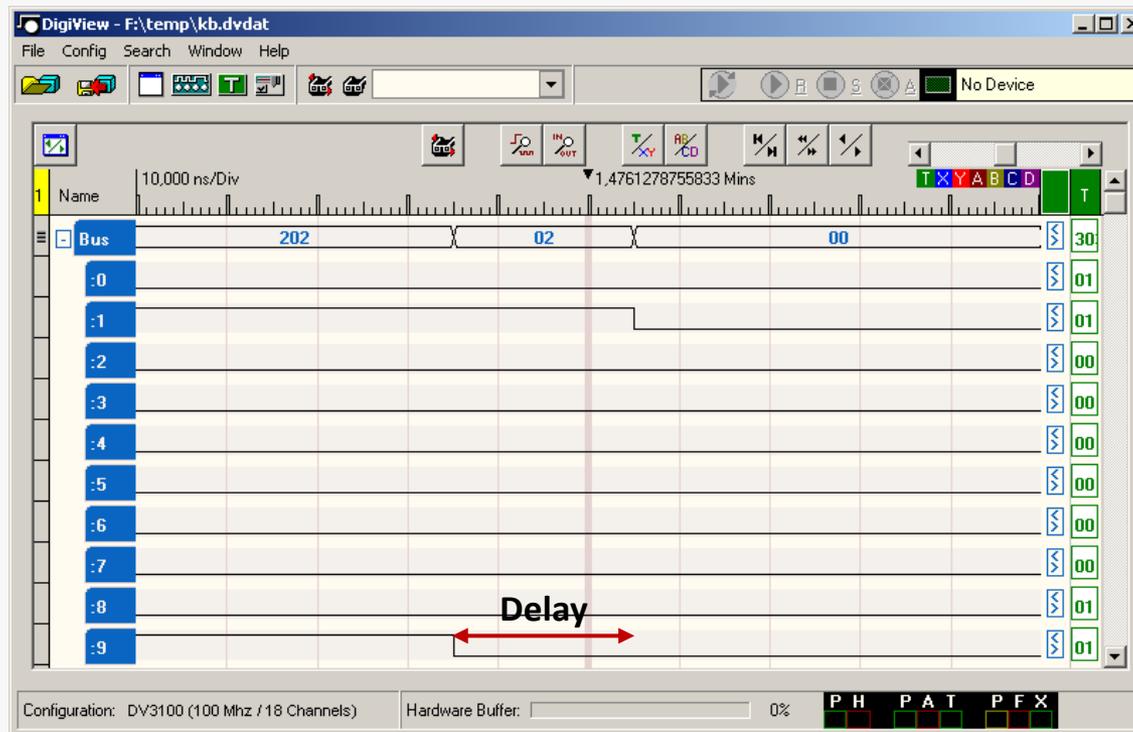
# Detecting PS/2 Hardware Keylogger

## ► Result:



# Detecting PS/2 Hardware Keylogger

- ▶ Clock is set to low
  - ▶ Delay of the HKL

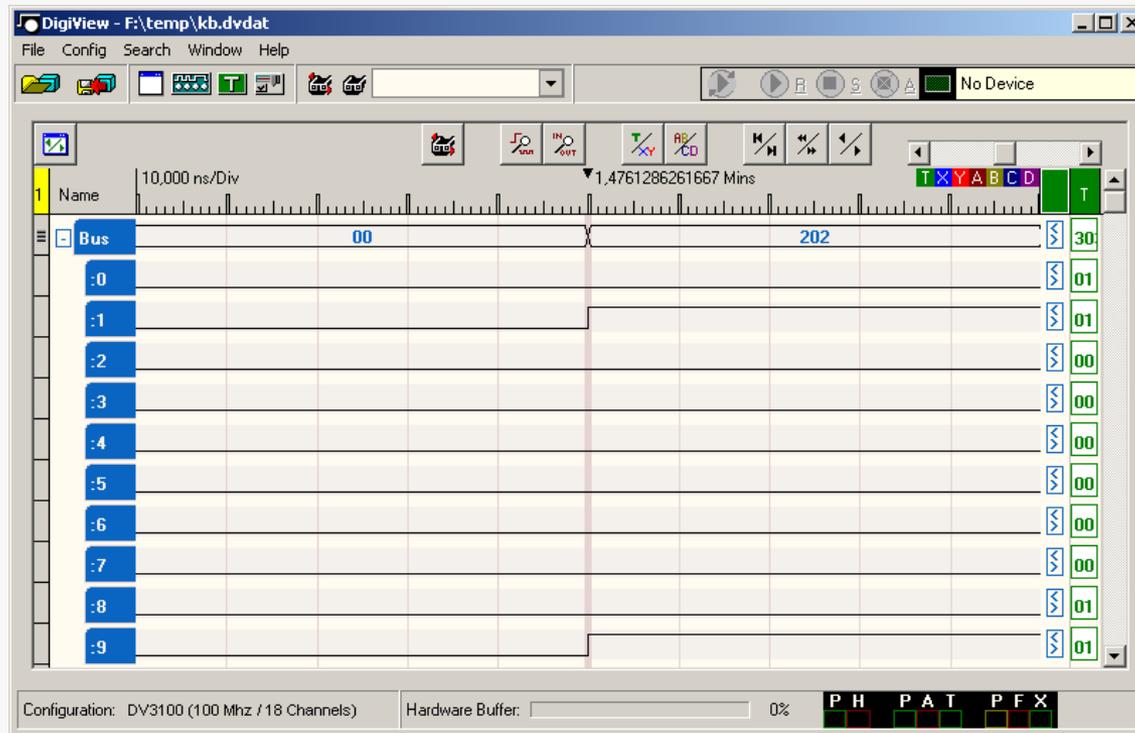


Keylogger

Keyboard

# Detecting PS/2 Hardware Keylogger

- ▶ Clock is set to high
  - ▶ Same timing



# Detecting PS/2 Hardware Keylogger

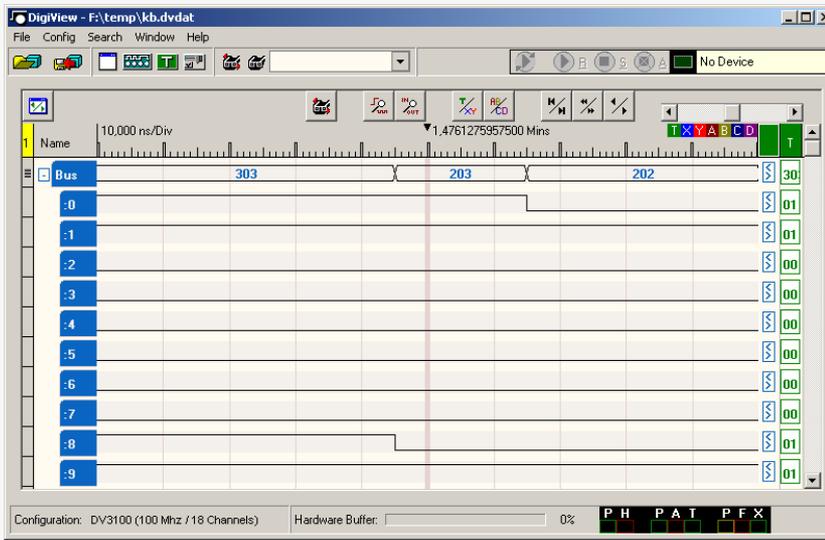
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- ▶ Clock cycles are shorter for HKL
  - ▶ Probably HKL generates own clock signal
  - ▶ Can be detected on the wire
  - ▶ No possibility to detect via software
  - ▶ Exact clock state cannot be retrieved by KBC
  
- ▶ But the clock signal starts later...
  - ▶ Remember when clock was pulled low
  - ▶ HKL might cause a delay on the wire

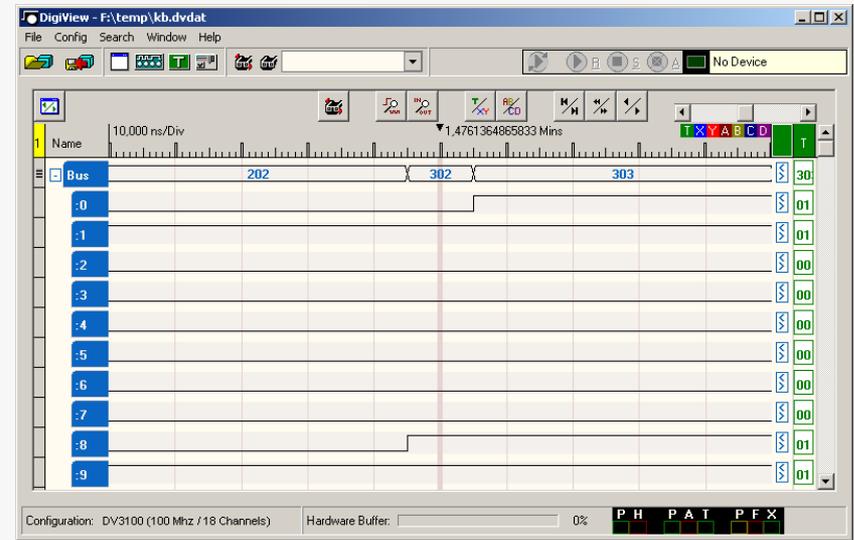
# Detecting PS/2 Hardware Keylogger

## ▶ Time Measurement

- ▶ Tested HKL were placed „inline“
- ▶ Microprocessor has to analyze the signal and pass it on
- ▶ This additional logic increase signal propagation time



Data signal (begin)

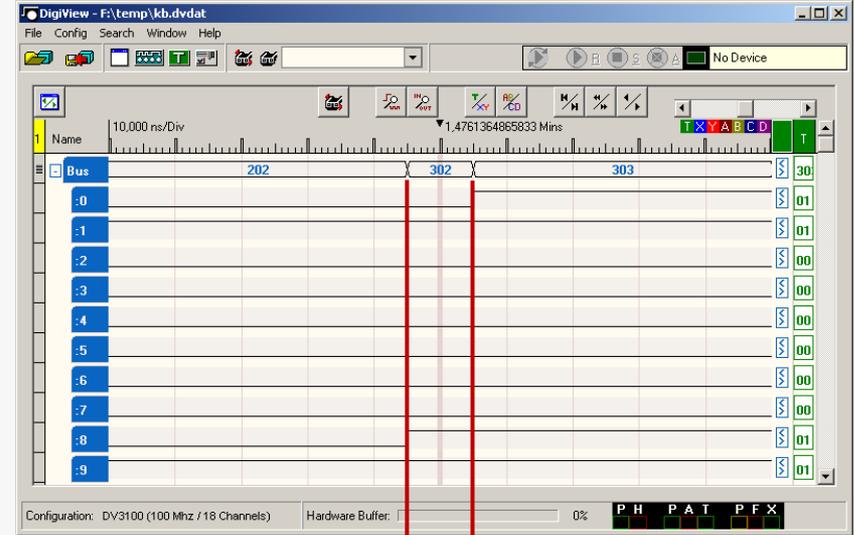
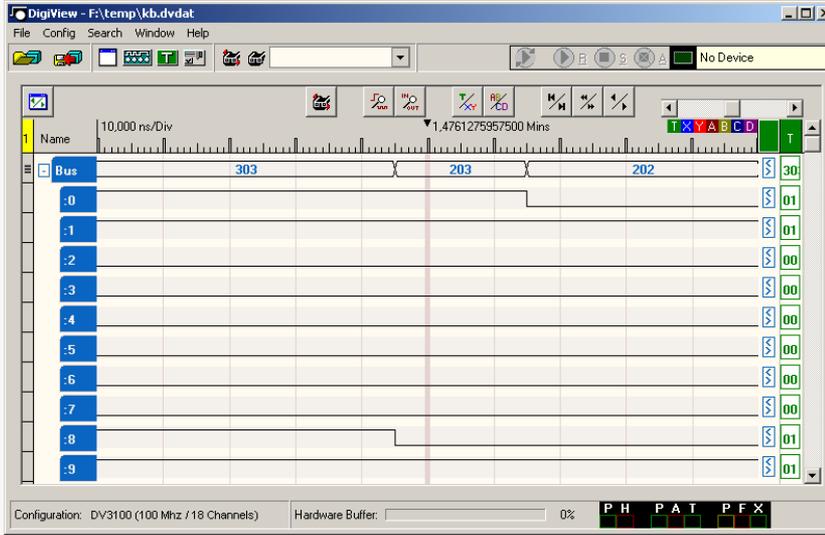


Data signal (end)

# Detecting PS/2 Hardware Keylogger

## ▶ Time Measurement

- ▶ Tested HKL were placed „inline“
- ▶ Microprocessor has to analyze the signal and pass it on
- ▶ This additional logic increase signal propagation time

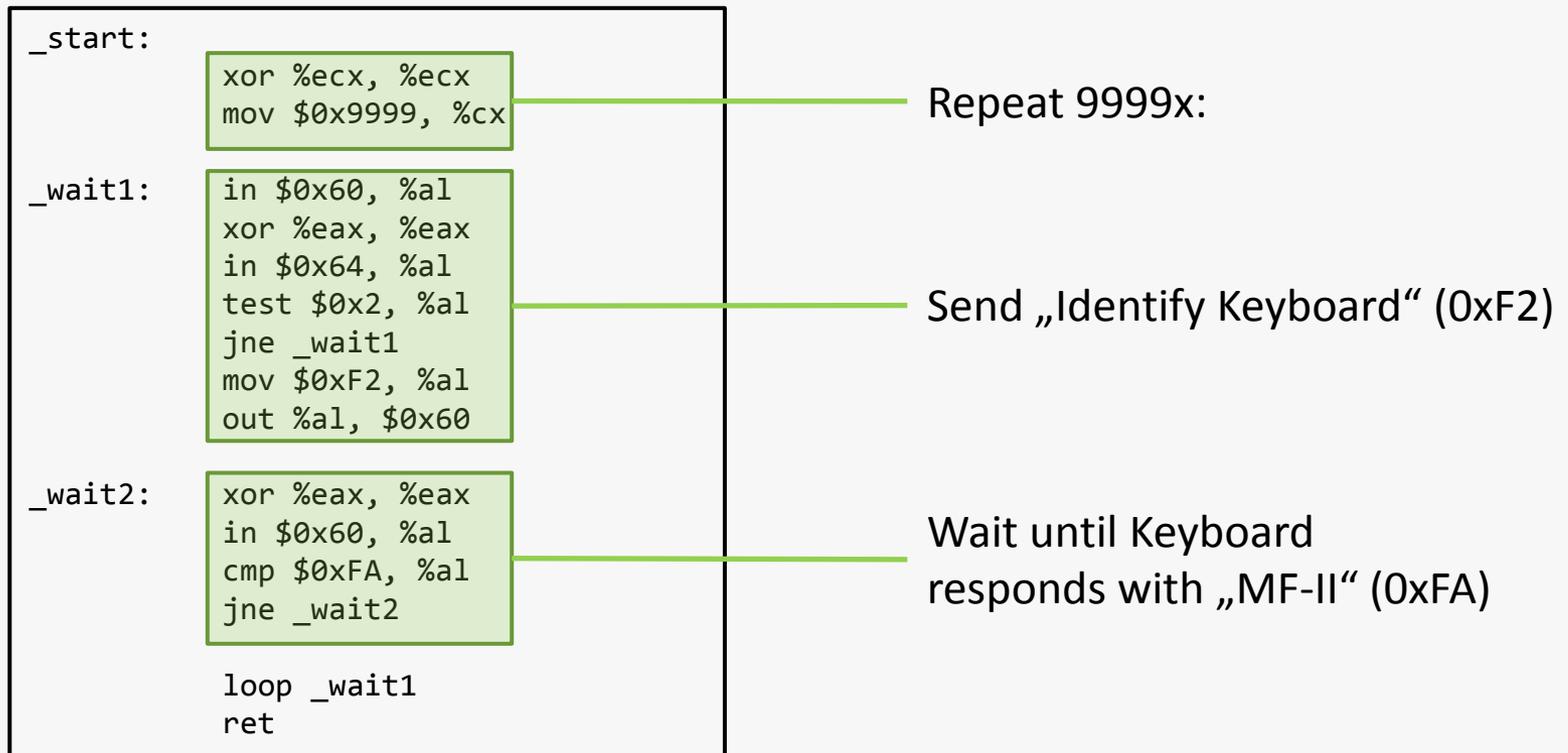


Delay

# Detecting PS/2 Hardware Keylogger

## ► Basic idea

- Send command to KB, wait for response and measure run time
- Like a „ping“



# Detecting PS/2 Hardware Keylogger

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- ▶ Delay introduced by the HKL is very (!) small
  - ▶ Previous code can't be used in „normal OS state“
    - ▶ scheduler, interrupts, ...
    - ▶ Measurement isn't exact enough
  - ▶ Code must run exclusively
    - ▶ Get the most accurate measurement

# Detecting PS/2 Hardware Keylogger

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## ▶ Solution

- ▶ Loadable Kernel Module
- ▶ Get CPU exclusively
  - ▶ Deactivate interrupts for processor
  - ▶ Disable kernel preemption
  - ▶ SMP locking
- ▶ Run ASM code („ping“)
- ▶ Measure runtime of the code
  - ▶ Interrupts are disabled
  - ▶ Read processors time stamp counter (rdtsc)
  - ▶ Counter is increased every clock cycle
  - ▶ Use the number of clock cycles
- ▶ Restore everything and write result to kernel message buffer

# Detecting PS/2 Hardware Keylogger

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## ▶ Time Measurement

### ▶ Results

Setup	Clock cycles
Keyboard	338 1 03523280
KeyGhost	338 5 62656160
KeyKatcher Mini	338 6 25304965
KeyKatcher Magnum	338 4 21058298

### ▶ „Inline“ HKL can be detected using Time Measurement

- ▶ Measure without HKL
- ▶ Define Baseline (e.g 338200000000)
- ▶ Measure again
- ▶ Win ;)

# Defeat PS/2 Hardware Keylogger

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- ▶ Fill Keylogger memory via software
  - ▶ Some stop logging
  - ▶ Some overwrite memory at the beginning
  - ▶ Keystrokes are overwritten / not recorded
- ▶ Keyboard commands
  - ▶ Some commands lead to fake keypress (see Brute Force)
  - ▶ Send those repeatedly
  - ▶ ~100 logged keys in 10s
  - ▶ 109 minutes to fill 64kB
- ▶ Keyboard command „0xFE“
  - ▶ Resend
  - ▶ Keyboard responds by resending the last-sent byte
  - ▶ ~ 4 logged keys in 10 s
- ▶ Practical?
  - ▶ Most PS/2 HKL have a few KBytes memory
  - ▶ Nevertheless takes too much time
  - ▶ Works for: KeyGhost, KEYKatcher (some)

# Defeat PS/2 Hardware Keylogger

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- ▶ Stop HKL from sniffing keystrokes
- ▶ Keyboard sends scancodes
  - ▶ Make / Break codes
  - ▶ Defined in scan code set
  - ▶ Scan codes set can be chosen via KB command „0xF0“
- ▶ 3 scancode sets
  - ▶ 1: XT keyboards
  - ▶ **2: MF2 keyboard**
  - ▶ 3: AT keyboards
- ▶ Tested Keyloggers support scancode set 2 and 3
- ▶ Choose scancode set 1...
  - ▶ Keylogger doesn't log correctly
  - ▶ Logs can't be used
  - ▶ New mapping scancode <-> keycode is necessary for OS
    - ▶ hdev
    - ▶ HAL
    - ▶ setkeycode

# USB – How does it work

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- ▶ Host controller + Hubs + devices build tree structure
- ▶ Device has various endpoints
  - ▶ Buffer in / out
  - ▶ Configuration via endpoint 0
  - ▶ Low Speed devices (Keyboard): endpoint 0 + 2 endpoints with 8 Bytes
- ▶ Only host controller manages communication with devices
  - ▶ Polls buffer (device configuration)
  - ▶ Writes buffer
- ▶ Data are transferred as packets
- ▶ Data transfer types
  - ▶ Isochronous transfer (guaranteed data rate, no error correction)
  - ▶ **Interrupt transfer (small amount of data, retransmission)**
  - ▶ Bulk transfer (big amount of data, retransmission)
  - ▶ **Control transfer (device configuration, ACKed in both directions)**

# USB – How does it work

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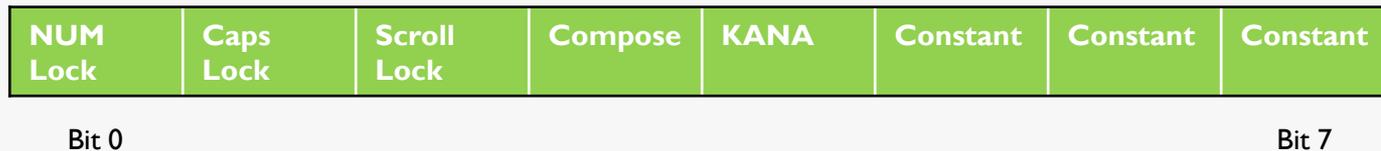
- ▶ Different device classes
  - ▶ Plug and Play
  - ▶ Relevant: HID class
  - ▶ Defines communication
  
- ▶ KB sends 8 Byte input report
  - ▶ Interrupt Transfer
  - ▶ Periodically polled by host
  - ▶ Contains pressed keys
  - ▶ No make / break codes
  - ▶ Packet:



# USB – How does it work

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- ▶ PC sends 1 Byte output report
  - ▶ USB Control Transfer
  - ▶ Control LEDs
  - ▶ Packet:



- ▶ No additional KB commands
  - ▶ Transfer handled via USB
  - ▶ Typematic rate, etc. configured on PC

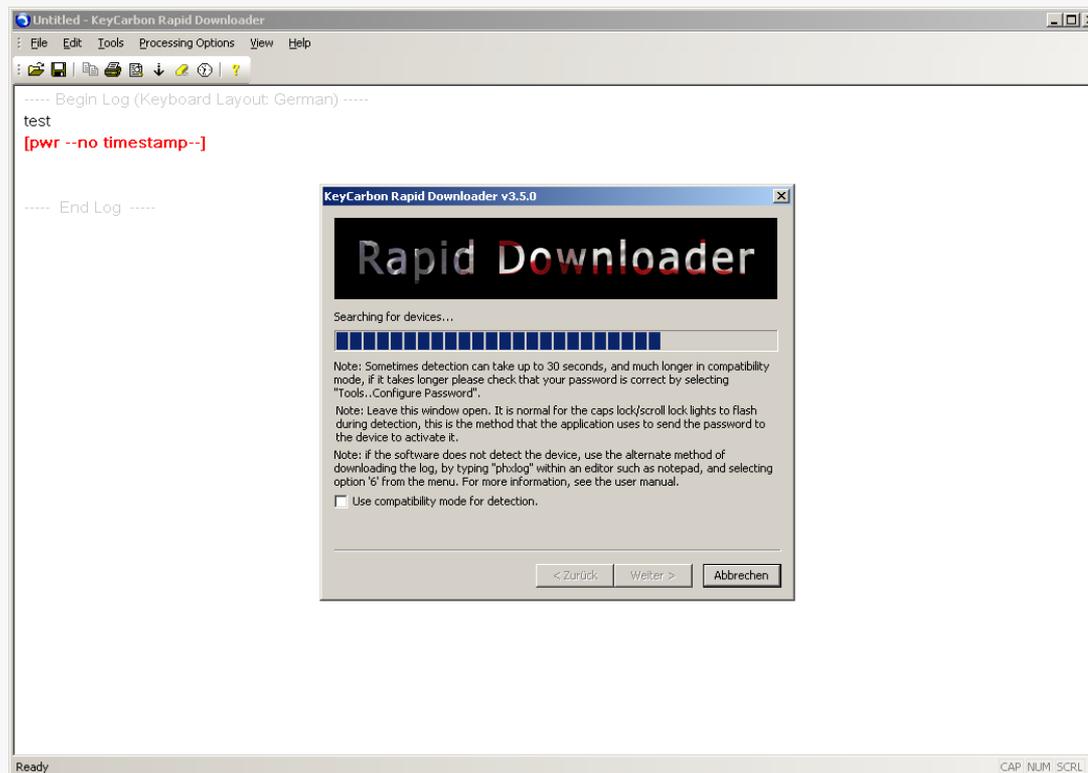
# Detecting USB Hardware Keylogger

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- ▶ Current Measurement
  - ▶ Like PS/2
  - ▶ More current is drawn
  - ▶ Cannot be measured by software
    - ▶ Device configuration contains current
    - ▶ However no accurate information available

# Detecting USB Hardware Keylogger

- ▶ Brute Force KL password
  - ▶ KeyCarbon: software to retrieve keystrokes



# Detecting USB Hardware Keylogger

- ▶ Brute Force KL password
  - ▶ KeyCarbon: software to retrieve keystrokes
  - ▶ Software needs to communicate with KL...
  - ▶ USB sniffer:

Type	Seq	Time	Request	Request Details	Raw Data	I/O
START	0001	0:16:31.281				
URB	0002	0:16:44.656	Class Interface	Set Report (Output I...	04	out
URB	0003	0:16:44.656	Class Interface	Set Report (Output I...	04	out
URB	0004-0003	0:16:44.671	Control Transfer	Set Report (Output I...		out
URB	0005-0002	0:16:44.671	Control Transfer	Set Report (Output I...		out
URB	0006	0:16:44.812	Class Interface	Set Report (Output I...	05	out
URB	0007	0:16:44.812	Class Interface	Set Report (Output I...	05	out
URB	0008-0007	0:16:44.812	Control Transfer	Set Report (Output I...		out
URB	0009-0006	0:16:44.812	Control Transfer	Set Report (Output I...		out
URB	0010	0:16:44.812	Class Interface	Set Report (Output I...	03	out
URB	0011	0:16:44.812	Class Interface	Set Report (Output I...	03	out
URB	0012-0011	0:16:44.828	Control Transfer	Set Report (Output I...		out
URB	0013-0010	0:16:44.828	Control Transfer	Set Report (Output I...		out
URB	0014	0:16:44.968	Class Interface	Set Report (Output I...	07	out
URB	0015	0:16:44.968	Class Interface	Set Report (Output I...	07	out
URB	0016-0015	0:16:44.968	Control Transfer	Set Report (Output I...		out
URB	0017-0014	0:16:44.968	Control Transfer	Set Report (Output I...		out
URB	0018	0:16:45.109	Class Interface	Set Report (Output I...	03	out
URB	0019	0:16:45.109	Class Interface	Set Report (Output I...	03	out
URB	0020-0019	0:16:45.109	Control Transfer	Set Report (Output I...		out
URB	0021-0018	0:16:45.109	Control Transfer	Set Report (Output I...		out
URB	0022	0:16:45.265	Class Interface	Set Report (Output I...	07	out
URB	0023	0:16:45.265	Class Interface	Set Report (Output I...	07	out

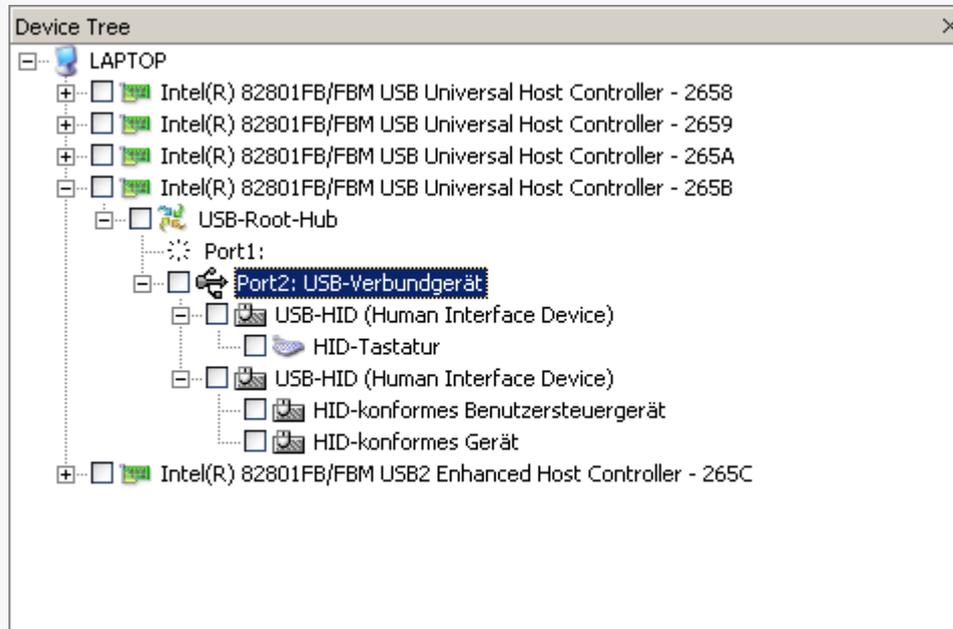
# Detecting USB Hardware Keylogger

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- ▶ Software needs to communicate with KL...
  - ▶ 1 Byte output reports (set LEDs)
  - ▶ Fixed header + HKL password + footer
  - ▶ Password char is encoded with 4 Bytes
- ▶ Brute Force (default) passwords
  - ▶ Create Lookup Table for PW chars
  - ▶ Perform attack via software
  - ▶ Works for: KeyCarbon models

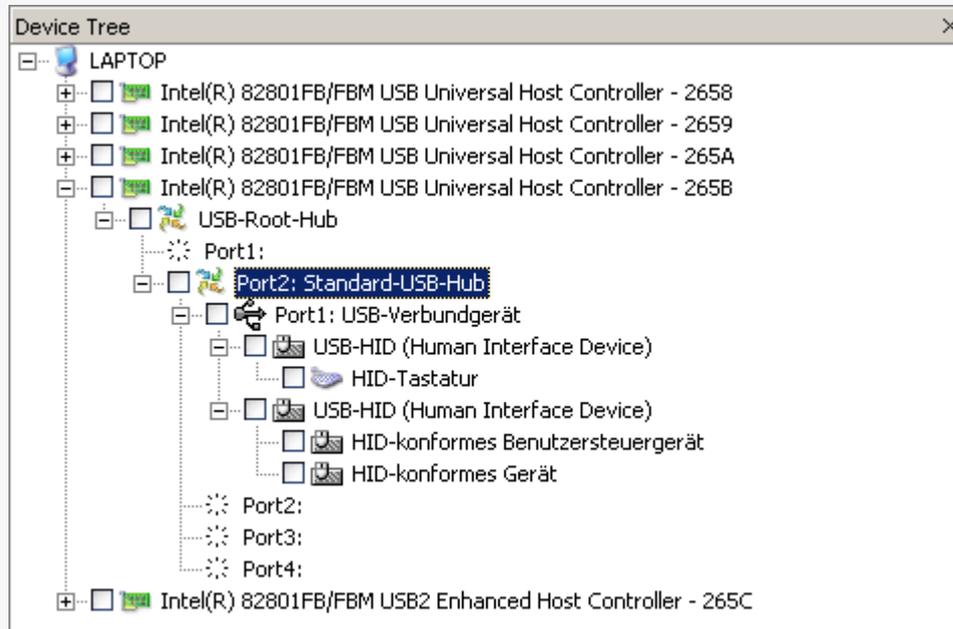
# Detecting USB Hardware Keylogger

- ▶ Changes to USB Properties / Topology
  - ▶ Keyboard only:



# Detecting USB Hardware Keylogger

- ▶ Changes to USB Properties / Topology
  - ▶ Keyboard + KeyCarbon:



# Detecting USB Hardware Keylogger

## ► Changes to USB Properties / Topology

### ► Additional USB HUB if KeyCarbon is present

„Why is the device undetectable, in practice, by software? The device shows up in Windows ‘Device Manager’ as a generic USB hub. This generic USB hub has no ID strings, and is indistinguishable from the generic USB hub found in 90% of all USB hubs.“

### ► Well...

Device Descriptor				
Offset	Field	Size	Value	Description
0	bLength	1	12h	
1	bDescriptorType	1	01h	Device
2	bcdUSB	2	0110h	USB Spec 1.1
4	bDeviceClass	1	09h	Hub
5	bDeviceSubClass	1	00h	
6	bDeviceProtocol	1	00h	
7	bMaxPacketSize0	1	08h	8 bytes
8	idVendor	2	0451h	Texas Instruments, Inc.
10	idProduct	2	2046h	
12	bcdDevice	2	0125h	1.25
14	iManufacturer	1	00h	
15	iProduct	1	00h	
16	iSerialNumber	1	00h	
17	bNumConfigurations	1	01h	

USB HUB Controller used:  
Texas Instruments (TUSB2046B)

# Detecting USB Hardware Keylogger

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- ▶ Changes to USB Properties / Topology

- ▶ KeyGhost changes device properties

- ▶ USB Speed

- Keyboard: *bMaxPacketSize* 0 08 / Speed: Low

- KeyGhost: *bMaxPacketSize* 0 64 / Speed: Full

- ▶ Device Status

- Keyboard : Bus Powered (0x0000)

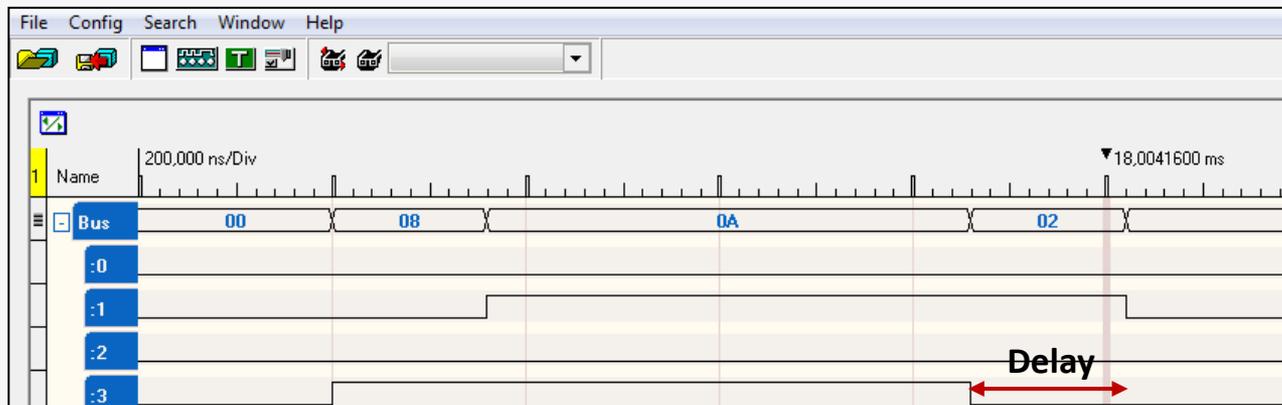
- KeyGhost : Self Powered (0x0001)

- ▶ More details later...

# Detecting USB Hardware Keylogger

- ▶ Time Measurement

- ▶ Like PS/2
- ▶ HKL are placed inline -> introduces a delay



Keylogger

Keyboard

# Detecting USB Hardware Keylogger

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- ▶ **Time Measurement**
  - ▶ Basically the same idea like for PS/2
  - ▶ Has to be adjusted for USB
- ▶ **PC can send 1 Byte output report to KB (LED)**
  - ▶ sent as Control-Transfer
  - ▶ Control-Transfer are ACKed
  - ▶ Like PS/2 „ping“
  - ▶ Can be used for runtime measurement ;)
- ▶ **Implementation**
  - ▶ Send output report to KB
  - ▶ Wait until ACKed
  - ▶ Do it various times (10.000)
  - ▶ Measure runtime
- ▶ **Measurement can be performed from userland**
  - ▶ e.g. libusb

# Detecting USB Hardware Keylogger

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## ▶ Time Measurement

### ▶ Results

Setup	Milliseconds
Keyboard	40034
KeyGhost	56331
KeyCarbon	43137

### ▶ USB HKL can be detected using Time Measurement

- ▶ Create baseline for default setup (HUBs, etc.)
- ▶ Measure again
- ▶ Win ;)

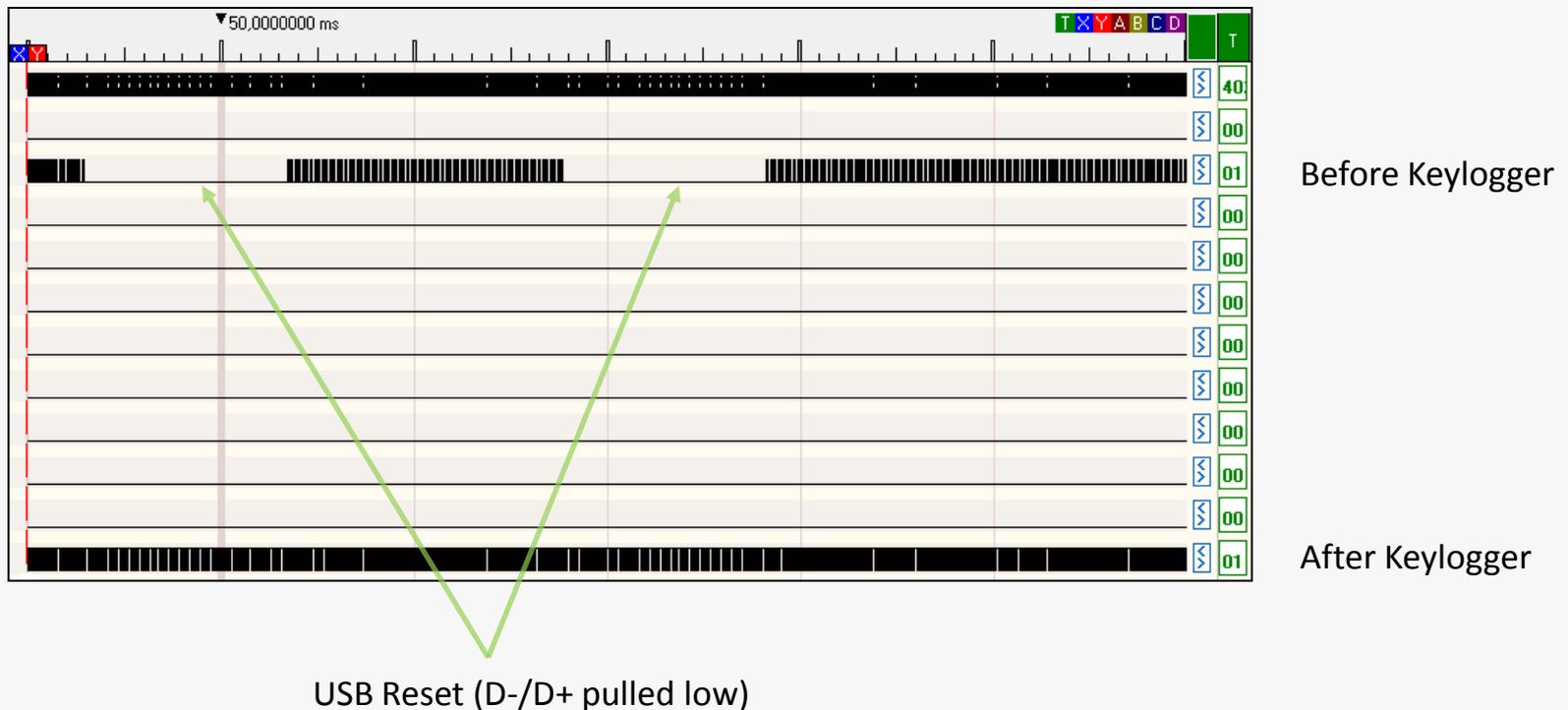
# Detecting USB Hardware Keylogger

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- ▶ Different keyboard behaviour
  - ▶ Normal behaviour:
    - ▶ Interrupt read (8 Byte): `\x81\x06\x00\x22\x00\x00\x00\x04`
    - ▶ Send USB Reset
    - ▶ Interrupt read (8 Byte): `\x00\x00\x00\x00\x00\x00\x00\x00`
  - ▶ KeyGhost behaviour:
    - ▶ Interrupt read (8 Byte): `\x81\x06\x00\x22\x00\x00\x00\x04`
    - ▶ Send USB Reset
    - ▶ Interrupt read (8 Byte): `\x81\x06\x00\x22\x00\x00\x00\x04`

# Detecting USB Hardware Keylogger

- ▶ Different keyboard behaviour
  - ▶ Analysis on the wire...
  - ▶ Reason: keyboard never receives USB Reset



# Detecting USB Hardware Keylogger

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- ▶ Keyboard never receives USB Reset
- ▶ USB single-chip host and device controller (ISP1161A1BD)
  - ▶ Acts as Device for PC (causes changes to device properties)
  - ▶ Acts as Host Controller for KB
- ▶ Behaviour can be tested via software
  - ▶ e.g. libusb
- ▶ Note: Time Measurement for this design bug is possible too

# Conclusion

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- ▶ PS/2
  - ▶ All tested models were placed „inline“
  - ▶ Time Measurement as general technique to detect them
  - ▶ Scancode 1 as general technique to defeat them
- ▶ USB
  - ▶ Detection via USB behaviour (USB speed, etc.)
  - ▶ Individual bugs
  - ▶ More research to come...
- ▶ All tested HKL contained bugs that can be used to detect them
  - ▶ Generic and individual bugs
  - ▶ Each HKL has to be analyzed seperately
  - ▶ Bugs can be combined (Pattern)
- ▶ PoC code
  - ▶ Soon: <https://code.google.com/p/hkd/>

Thank you for your interest!

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# Questions and Feedback